## PATENT APPLICATION FEE DETERMINATION RECORD

Effective November 10, 1998

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

	Mary Arthur	

polication or Docket Number

## CLAIMS AS FILED PART I **OTHER THAN** SMALL ENTITY (Column 1) TYPE [ **SMALL ENTITY** (Column 2) OR FOR **NUMBER FILED** MBER EXTRA RATE RATE FEE FEE **BASIC FEE** 380.00 760.00 ÓR minus 20= **TOTAL CLAIMS** X\$18= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X39= X78= OR MULTIPLE DEPENDENT CLAIM PRESENT +130= +260= OR. \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR · **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-⋖ REMAINING **NUMBER** PRESENT TIONAL TIONAL RATE RATE **AMENDMENT PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR **Total** X\$18= Minus X\$ 9= OR Independent Minus X78= X39 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR BEST AVAILABLE COPY TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE **FEE AMENDMENT PAID FOR** Total Minus X\$ 9= X\$18= OR Independent Minus X39= X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT\_CLAIM +260= +130= OR TOTAL TOTAL ADDIT. FEE ADDIT, FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL TIONAL AMENDMENT RATE **PREVIOUSLY AFTER EXTRA AMENDMENT PAID FOR** FEE FEE **Total** Minus \*\* X\$ 9= X\$18= OR Independent Minus X39 =X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT, FEE